

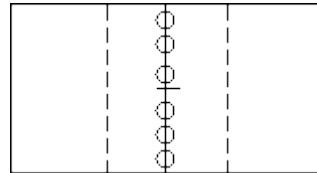
Dodgeball Official Rules:

THE TEAM

Teams will be made up of 6-10 players. Six (6) players will compete on a side; others will be available as substitutes. Substitutes may enter the game only during timeouts or in the case of injury.

THE FIELD

The playing field shall be a rectangle at least 50 ft long and at least 30 ft wide, divided into two (2) equal sections by a center-line and attack-lines 3m from, and parallel to the centerline.



IDEAL MEASUREMENTS: 50' x 30' – Identical to a volleyball court.

THE EQUIPMENT

- The official ball used in tournament and league play will be an 8.25" rubber-coated foam ball.
- All cloths are considered part of the player's body.

THE GAME

Matched will begin with a coin flip. The team winning the coin flip will have choice of sides to begin the match.

Teams will alternate sides following each game.

The object of the game is to eliminate all opposing players by getting them "OUT".

This may be done by:

- Hitting an opposing player with a LIVE thrown ball below the shoulders.
- Catching a LIVE ball thrown by your opponent before it touches the ground.
- An opposing player stepping out of bounds.
- Once a player is OUT, they must drop any balls in hand and exit the playing field at the nearest sideline.
- If an OUT player intentionally contacts a live ball before exiting the playing field, opponents will be awarded a free throw.

Definition: LIVE: A ball that has been thrown and has not touched anything, including the floor/ground, another ball, another player, official or other item outside of the playing field (wall, ceiling, etc)

BOUNDARIES

- During play, all players must remain within the boundary lines.
- Players may leave the boundaries through their end-line only to retrieve stray balls.
- They must also return through their end-line.
- A player outside the playing area:
 - a) *May not legally throw at an opponent.*
 - b) *May be eliminated by a live thrown ball.*

A player may be handed a ball from out of bounds provided the player receiving the ball remains completely within their team's field boundary. Players may not be handed a ball while standing out of bounds.

A player shall not:

- a) have any part of their body contact the playing surface on or over a side line.
- b) Exit or re-enter the field through their sideline.
- c) Leave the playing field (side-line or end-line) to avoid being hit by or attempt to catch

a ball.

d) Have any part of their body cross over the center-line and contact the ground on their opponents' side of the court. EXCEPTION: During the "opening rush" many players will cross the center-line. Officials should refrain from calling players OUT at this time unless a definite advantage is gained by the action.

THE OPENING RUSH

- Game begins by placing the dodgeballs along the center line – three (3) on one side of the center hash and three (3) on the other.
- Players then take a position behind their end line.
- Following a signal by the official, teams may approach the centerline to retrieve the balls.
- This signal officially starts the contest.
- Teams may only retrieve the three (3) balls to their right of the center hash.
- Once a ball is retrieved it must be taken behind the attack-line before it can be legally thrown.

TIMING, TIMEOUTS AND SUBSTITUTIONS

- A 5-minute time limit has been established for each game.
- Each team, will be allowed one(1) 30-second time-out per game.
- Only the court monitor's/officials whistle starts and stops the clock.
- All players are in jeopardy until the court monitor/official recognizes AND signals the beginning of a time-out or end of regulation time. EXCEPTION: All LIVE balls in flight at time of an official's signal (to end regulation time or begin a time-out) remain LIVE, and may eliminate an opponent, until they become dead.
- During time-outs, teams may substitute players. Substitutes may be players who did not start the game, or players who wish to re-enter after having been declared out.
- Following the time-out, play will resume with the same number of players and balls on each side as when time-out was granted.

DECLARING A WINNER

- The first team to legally eliminate all opposing players will be declared the winner.
- If neither team has been eliminated at the end of the 4 minutes, the team with the greater number of players remaining will be declared the winner.
- If an equal number of players remain after regulation play, a shoot out style overtime will be played.

5-SECOND VIOLATION

- In order to reduce stalling, a violation will be called if a team in the lead controls all six (6) balls on their side of the court for more than 5 seconds. A team may avoid a 5 second violation by throwing or rolling a ball into the opponent's backcourt. This does not include throwing a ball over and through an opponent's end-line.

RULE ENFORCEMENT

During pool play or regular-season matches, rules will be enforced primarily by the "honor system"*. Players will be expected to rule whether or not a hit was legal or whether they were legally eliminated. All contests will be supervised by a court monitor*. The court monitor's responsibility will be to rule on any situation in which teams cannot agree. THE COURT MONITOR'S DECISION IS FINAL – NO EXCEPTIONS.

*NOTE: During tournament play, All Semi-Final and Final Round matches will be officiated by no less than three (3) officials. These officials will rule on all legal hits, out-of-bounds and 5-second violations.

VIOLATION

- 1ST VIOLATION: Stoppage of play and balls will be divided evenly between the teams. Play will continue with "Balls in hand"
- 2ND VIOLATION: Free throw for the opposing team a penalty which one player is allowed an unobstructed throw @ their opponent(s) with out risk of elimination. This is possible because a caught "free throw" does not result in an "OUT" for the throw.
- 3RD VIOLATION: Ejection of one (1) player from offending team.

Code of Conduct

- Understand, appreciate and abide by the rules of the game.
- Respect the integrity and judgment of game officials and staff.
- Respect your opponent and congratulate them in a courteous manner following each match whether in victory or defeat.
- Be responsible for your actions and maintain self-control.
- Do not taunt or bait opponents and refrain from using foul or abusive language.
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Dodgeball Tournament
March 10, 2012 8:00am- 8:00pm
Teams of 4th Grade thru Adults Teams Welcome!

Maximum of 10 players per team (6 play at a time)
\$8 per player entry fee
Each team guaranteed 2 games
Registration form due by Feb 27th
Entry fees MUST accompany form
Please make checks out to St. Paul Youth
Concessions will be available all day

GRADE LEVEL Grades 4 & 5 OR Grades 6 ,7, 8
30+ division (All team members must be in this category)
Adult co-ed 9th grade and up (more fun/less competitive 2 of the 6 must be the opposite sex)
Adult advanced level (serious Dodgeball players)

PLEASE INDICATE TEAM LEVEL:
You will be put in the division of the oldest team member with exception of 30+ league.

Team Name _____

Players Name and grade/age:

- | | |
|----------|-----------|
| 1) _____ | 2) _____ |
| 3) _____ | 4) _____ |
| 5) _____ | 6) _____ |
| 7) _____ | 8) _____ |
| 9) _____ | 10) _____ |

Team Contact: _____ **Phone:** _____

Address: _____ **E-mail address** _____

ENTRY DEADLINE February 27, 2012
Please send registration forms to: Julia Hernandez St. Paul Lutheran Church
1919 Wyatt Ave, Stevens Point, WI 54481

Liability/Medical Release

Player's name _____ Date of Birth ___/___/___

Address: _____ City _____ ST ___ Zip _____

Emergency Information

Parent/Guardian _____ Phone(home) _____ Cell/work _____

Parent/Guardian _____ Phone(home) _____ Cell/work _____

Allergies: _____ Other Medical Conditions: _____

Medical Insurance Company: _____ Phone: _____

Policy Holder: _____ Policy Number: _____

Players Physician: _____ Phone: _____

Emergency Contact(other than parent): _____ Phone _____

Player or Parent/Guardian Agreement

I, _____, as an adult-age player or the parent/guardian of the above named minor player, agree to abide by the rules of the Dodgeball tournament. Recognizing the possibility of physical injury associated with participation in this Dodgeball tournament, I hereby release, discharge and/or otherwise indemnify St. Paul Lutheran, Wisconsin Valley Lutheran High School and 89Q, their employees and volunteers, against any claim by or on behalf of the above named registrant as a result of their participation in the tournament.

Adult Player or Parent/Legal Guardian of Minor Player (Print) _____

Date: _____ Signature _____

Consent for Medical Treatment

As the adult player or parent/legal guardian of a minor participant in _____ Dodgeball tournament, I hereby give my consent for emergency medical care of said player and transportation to the nearest emergency room if required.

Signature _____ Date _____

Medication List

Name of medication	Dose	Frequency	Diagnosis
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